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### KEY=1 - CURTIS HERRERA

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**Ghostwalker (the Chronicles of Zanthora Book One): Chronicles of Zanthora My Father's Funeral** Droghat Anna Landan is breaking. After receiving a letter from her recently deceased father, her comfortable existence is shaken apart as she is launched into a cross-cultural adventure that nearly costs Anna her own life but also challenges her to rediscover herself. She quickly unearths mysteries about her father's past as a missionary, which shatter her illusions of family and ultimately force her to confront new realities and painful truths. Amid near-death experiences and clashes of culture, this intercontinental journey back to her war-torn birthplace results in rekindled relationships while new ones are formed. Will she finally put to rest the demons of her past, or will the Heart of Darkness become Anna's grave as well? Most can leave the past behind them, but for Anna Marie Landan, the past has just begun... **Armor of God: The Paladin** Tracy Lesch **Sherdan's Prophecy** CreateSpace The first book in the Sheridan series "The story is beautifully brought to life with plenty of emotional turmoil ... readers will be hooked until the last words." D. J. Lowbridge, Author "A strong book about the battle between science and religion without exaggerating either side." Paul Kater, Author Sheridan has spent many years planning for the future of the superhuman race he's created. Now he's in control of their land and he is expected to forge a fresh start and provide somewhere safe for them all to live, but Britain's PM has other ideas. On top of this he has to face the one thing he never expected to; love. Anya is on a mission from God; to find out why she has been sent to the heart of Bristol, and what she can do to stop the world being plunged into war. When she finds herself forced to choose between Sheridan with his enzyme fuelled followers and her own country, only her faith can see her through. **Sherdan's Prophecy** is a tale of high stakes and political intrigue. A science fiction novel where faith and technology come together to take the human race another step closer to the final showdown. A gritty account of power that shows both the best and the worst of humanity. **Mad Tinker's Daughter** Magical Scrivener Press It isn't the Human Rebellion yet. Someone needs to invent it. Rynn scrubs floors at the university to eavesdrop on lectures. In a just world, she would be free to attend those classes. But in Korr, humans are the working class: the serfs, the slaves, and the underpaid freemen who keep the gears turning for their kuduk overlords. Not every human is content letting their lives be spent for the kuduks' ease, and some have started fighting back. Rynn will have to use her stolen technical knowledge, her wits, and all the bravery she and her friends can muster to win the freedom that mankind deserves. She's seen what mankind is capable of... In her dreams, she lives another life, in another world where humans control their own destiny. She's willing to die if that's what it takes to bring that same freedom to Korr. **Cadmus Errol, the Mad Tinker**, is the greatest inventor Tellurak has ever known. Ever since learning of the link between Tellurak and Korr, he has worked to bring about the downfall of the kuduks. Finding and recruiting others who can see both worlds, he has built the foundation of a world-spanning empire. In secret, he has been working under the noses of the kuduk people, slowly laying a trap that will end the war before it begins. He sold his freedom to gain access to the mechanical wonders of his master's workshop, and he'll do whatever it takes to protect his daughter. But the Mad Tinker has a problem. He trained perhaps a greater inventor than himself. He showed her a world where humans can accomplish anything, and taught her that she can do anything she put her mind to. And now Rynn is looking for payback, and she isn't waiting to find out what her father's secret plan might be. **Mad Tinker's Daughter** is the fourth book in the Twinborn Chronicles, first of the War of 3 Worlds story, an epic fantasy series with multiple point of view characters. If you love steampunk gadgetry, heroes who get their hands dirty, and a DIY heroine, **Mad Tinker's Daughter** is for you! Pick up your copy of **Mad Tinker's Daughter**, and join the rebellion! **The Ghost Walker** The author of *The Zoo That Never Was* and *Voyage of the Stella* has produced another winning nature adventure. Lawrence decides to study the elusive mountain lion in its native habitat and spends ten months alone in the Selkirk Mountains. This is his story of survival, but also the story of the relationship that develops as he tracks a single puma to learn its habits. Sometimes he is the one being stalked, but eventually the animals come to know and trust him. **Interlude-Brandon** Game Is Life Brandon Strayne Brilliant computer programmer, businessman, and world leader. Where did this mysterious man come from? Before there was the Game, there was a boy... This takes the story of the Game even further by showing you how it all started! "A must read for all fans of the Game is Life Series." **The Fire of Winter** Taught to destroy.....by the father she loved. Who is she really? Deep inside of her, Tanwen feels the struggle between good and evil. With it tearing her apart she has no choice but to go in search of her mother's people. If she can find them, she's sure they'll have answers. Her father has other plans. And the elves he wishes to enslave are rising up in force. Caught between two sides of a war, she must choose where her allegiance lies. But will the victor within decide the victor outside? Heir

to their queen, the elven people begin to look to her, but will she protect them or turn them into ash and embers? The elven world as they know it could topple along with her. A story of elves and daemons, of war and magic, the *Fire of Winter* is the first book in an epic tale that follows the adventures of an elven heiress, her unlikely friends, and a not so tame wildcat. **A Legacy of Light Requiem: The Dragon War, Book 1 Moonclipse** "We live in a time of darkness. Requiem lies cloaked in shadows. Tonight we say: We will fight. We will keep our light blazing." A Legacy of Light (The Dragon War, Book One) -- a new fantasy trilogy for fans of A Game of Thrones and The Lord of the Rings The people of Requiem, an ancient kingdom, can grow wings and scales, breathe fire, and take flight as dragons. For years, Requiem's holy stars have blessed the kingdom with light and magic. But now a darkness falls. General Cadigus, traitor to the crown, has captured the throne. Bloodthirsty and cruel, he rules with an iron fist. He crushes his own people under his heel. He burns all foreign lands. The noble kingdom of Requiem fades; a dark empire rises. In the wilderness, a small light kindles. Rebellion brews. The rebels are haggard, outnumbered, and desperate. They hide in forests and ruins. They fight for the memory of Old Requiem, for a legacy of light. The Resistance is small, but its cry is loud: "The tyrant must fall." \_\_\_\_\_ A Legacy of Light -- an epic fantasy novel. For fans of dragons, shapeshifters, swords and sorcery, A Game of Thrones, Eragon, The Hobbit and The Lord of the Rings. \_\_\_\_\_

**THE REQUIEM SERIES:** Requiem: Dawn of Dragons Book 1: Requiem's Song Book 2: Requiem's Hope Book 3: Requiem's Prayer Requiem: Song of Dragons Book 1: Blood of Requiem Book 2: Tears of Requiem Book 3: Light of Requiem Requiem: Dragonlore Book 1: A Dawn of Dragonfire Book 2: A Day of Dragon Blood Book 3: A Night of Dragon Wings Requiem: The Dragon War Book 1: A Legacy of Light Book 2: A Birthright of Blood Book 3: A Memory of Fire Requiem: Requiem for Dragons Book 1: Dragons Lost Book 2: Dragons Reborn Book 3: Dragons Rising Requiem: Flame of Requiem Book 1: Forged in Dragonfire Book 2: Crown of Dragonfire Book 3: Pillars of Dragonfire Requiem: Dragonfire Rain Book 1: Blood of Dragons Book 2: Rage of Dragons Book 3: Flight of Dragons **The Phantom of the Earth** Lulu Press, Inc Herbert's DUNE meets Banks' THE PLAYER OF GAMES in THE PHANTOM OF THE EARTH, a spellbinding science fiction epic set deep underground after the fall of civilization on Earth's surface. Here are the five thought-provoking postapocalyptic stories that lovers of science fiction can't stop talking about, gathered together in one volume for the first time. At the center of the conflict lie the Selendias of Piscator, founders of the resistance with an uncanny connection to the zeropoint field; and the Barão Strike Team, three researchers tasked with finding a cure to the Reassortment Strain, the plague that nearly wiped humanity from the Earth. Traveling from the uninhabitable but pristine surface to the habitable but inhospitable underground, this is a story about dedication to dreams, battle for survival, discovery and connection, song and celebration, undoing past misdeeds, and sacrifice for the greater good. **The Ghost Walker** Berkley When Father John O'Malley returns to investigate another murder near the Arapaho Indian mountains, he is shocked to discover that the body he had seen in the snow the previous night has vanished, leaving only suspicion and doubt behind as evidence **Digital Heretic** Game Is Life Two worlds are shaken by events set in motion during Zack's final play Fans across Tygon watch as the consequences of his actions ripple through both realities Will his widow step up to lead the movement that he created? The lives of billions rest on the decisions made by children inside the Game ... **The Game** Game Is Life He didn't know he was playing. Zack was just living his life. It was really a game. When he started to ask questions, everything changed. Zack wasn't supposed to figure it out. He could ruin everything. Zack was disoriented when he woke up. They had welcomed him back. He didn't know where he'd been. He just remembered being 74 and near death. They said he was seventeen. What was this "best score" they kept going on about? Where was this place? Who were these people? And why did they keep talking about the next game? You'll love the first book in the series and get lost in the elaborate world created by Terry Schott. It will keep you turning pages until the end. Get book 1 now. **Captain Skull From the Memoirs of Sir Charles of Riley** Createspace Independent Pub The memories of young Charles, and of his adventures upon the waters of the Caribbean and Spanish Main, where he meets and joins with the legendary Captain Skull. But, before his adventure even begins onboard the Skull Ship, he manages to fall madly in love with Lady Rebecca Armstrong, an aristocratic beauty on the tropical island of Jamaica. However, and after learning that she was actually married to the man who had become his sworn and bitter enemy, young Charles (who had changed his name to Sir Charles of Riley, in trying to appear better born than he was) hopes that an adventurous life upon the open sea ~ with a band of Pirate gentlemen ~ will help him to forget that dear lady . . . that is, until he accidentally bumps into her again, only a year later, in England. Having last seen her in a very bad way (that is, with lying to, and of stealing from her and her husband), Charles begins to realize that he may have made some terrible mistakes in the recent past, and he begins to wonder if she will ever forgive him! **Captain Skull**, from the *Memoirs of Sir Charles of Riley*, is packed with Swashbuckling Adventure, Exciting Swordplay, Breathtaking Tropical Locations, Occasional Lighthearted Comedy, Intense Drama, and Romance! **The Way of the Scarlet Pimpernel Mam'zelle Guillotine** Good Press "Mam'zelle Guillotine" by Emmuska Orczy. Published by Good Press. Good Press publishes a wide range of titles that encompasses every genre. From well-known classics & literary fiction and non-fiction to forgotten—or yet undiscovered gems—of world literature, we issue the books that need to be read. Each Good Press edition has been meticulously edited and formatted to boost readability for all e-readers and devices. Our goal is to produce eBooks that are user-friendly and accessible to everyone in a high-quality digital format. **The Triumph of the Scarlet Pimpernel** Franklin Classics Trade Press This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant. **Sir Percy Leads the Band** Good Press "Sir Percy Leads the Band" by Emmuska Orczy. Published by Good Press. Good Press publishes a wide range of titles that encompasses every genre. From well-known classics & literary fiction and non-fiction to forgotten—or yet undiscovered gems—of world literature, we issue the books that need to be read. Each Good Press edition has been meticulously edited and formatted to boost readability for all e-readers and devices. Our goal is to produce eBooks that are user-friendly and accessible to everyone in a high-quality digital format. **Walker and The Ghost Dance Plays** Macmillan Dazzling dramas on American themes from the Nobel laureate On a cold winter's day on the

Dakota plains, Catherine Weldon receives a caller, Kicking Bear, bringing news of Indian rebellion. In the fort nearby, a tiny community splinters apart over how to react. In *Ghost Dance*, first performed in 1989, Walcott turns a story with a foregone conclusion -- Sitting Bull and his Sioux followers will die at the hands of the Army and Indian agents -- into a portrait of life at a crossroads of American history. In *Walker*, an opera first performed in 1992 and revised for its revival in 2001, Walcott shifts his attention east, taking for his subject David Walker, the nineteenth-century black abolitionist. In Walcott's hands Walker becomes a classical hero for his people: a leader who is also a poet. **Sword Against the Robe** Createspace Independent Publishing Platform On the first Monday of April 1625, in Paris, Monsieur Charles d'Avaloy, a lieutenant in Louis XIII's Guard, suddenly finds himself mixed up in some high intrigue. Other than duels (which, admittedly, he has done quite often, and for a long time), the soldier normally keeps away from public life as much as possible. So, why, all of a sudden, does somebody want him dead? And, whoever it is, is willing to set assassins at his heels to make sure that the job gets done right ... Again, dueling other soldiers for honor is one thing, but assassination attempts are quite another! Within a single evening, not only is this man's life turned completely upside-down, but in order to keep this matter as hushed as possible, several other men have already been murdered - one of them just for attempting to warn him! To top things off, and on this same eerie evening, Monsieur d'Avaloy's brother, who's a priest, happens to also visit - mysteriously, after nine years of them being separated - to warn him to turn away from a life of the sword, else it will be his undoing! Even though the priest admits that he knows nothing of these sudden attempts upon his brother's life, the soldier does begin to wonder if the man's presence and words are a prophesy, or just a weird coincidence. Is God truly, and through these strange occurrences, trying to sway the soldier away from his violent lifestyle? That is, since he has killed every single man with whom he has dueled? Or - and, as the soldier also begins to think - is God only besetting him with these current, horrible things to finally destroy him in the name of justice? Whatever's happening, will Monsieur d'Avaloy turn away from his life of violence and accept a life of priestly robes - since he feels that this is the real reason for his brother's visit? Or, will he end up dying by the sword, since he has been living by the sword? ... Even though the priest assures him that his visit is only to give him peace within his heart (because, since his youth, the soldier has suffered horribly from deep depression - a result of the daily thrashings from his supposed Christian father), and to tell him that by accepting faith in God, and of stopping all the violence, that it will finally set him at liberty ... But, after everything is said and done, what will the end results be? Will the swordsman, through all of these events, find out that these circumstances, which have finally caught up with him, truly are the results of his life of the sword as opposed to a life of faith? Or, rather, the difference of having peace in one's heart who wears the priestly robes, as opposed to the violent, disturbing lifestyle of those who fiercely wield a blade? In other words, perhaps his has been a life of a sword against the robe! **Day Soldiers** Createspace Independent Pub A legion of vampires and werewolves has declared war on the human race. **Two Week Curse** MC PUBLICATIONS INC. Thrust into an unknown, unwanted situation, most would feel panic, fear anger and fall into chaos. Erik and Rugrat are not immune to those feelings, but they have stepped into chaos so many times, it is simply a different challenge. Two weeks ago, Erik lost his legs and his arm. Today he got a message. "You have been randomly selected to join the Ten Realms. One may choose to ascend the Ten Realms, thereupon making a request to the Gods of the Realms. Only those who are Level 10, 20, 30, 40, 50, 60, 70, 80, and 90 may ascend to the next realm. Fortune favors the strong!" For a retired combat medic and Marine Recon sniper, the Ten Realms offer a clear challenge and sense of purpose that they had only found on the battlefield. How much trouble can you get into in a new realm? **The Risen Shard** Independently Published An assassin with no rival meets a magic he cannot defeat. The Chain Breaker Series begins. Trained to kill from a young age, Gavin Lorren finally escaped that life. No more killing innocents. No more working alone. The jobs are still dangerous, but at least he can choose. Now an old friend has invited him to the city of Yoran where the work is plentiful. The Roasted Dragon tavern is rough but cozy. The regulars are seedy but welcoming. The owner Jessica is fond of him. It's almost too good to be true. His good fortune is fleeting. Gavin finds himself facing a new enemy, fast and deadly El'aras warriors - an ancient race with innate magical talent. By the time he learns sorcery is involved, he's in too deep. To succeed, he'll have to uncover parts of his past that he'd hoped to forget. It will take an assassin without equal to survive. It will take the Chain Breaker. **Dark Futures** Ibooks Narrated by John Connor along two different time lines as he and his mother, Sarah, try to stop Skynet from destroying humanity. **A Sea of Shields (Book #10 in the Sorcerer's Ring)** Morgan Rice "Action-packed .... Rice's writing is solid and the premise intriguing." --Publishers Weekly (regarding *A Quest of Heroes*) "The beginnings of something remarkable are there." --San Francisco Book Review (regarding *A Quest of Heroes*) A SEA OF SHIELDS is Book #10 in the 17 book bestselling series THE SORCERER'S RING, which begins with A QUEST OF HEROES (book #1)--a FREE download on Google Play, with over 1,000 five star reviews! In A SEA OF SHIELDS, Gwendolyn gives birth to her and Thorgrin's child, amidst powerful omens. With a son born to them, Gwendolyn and Thorgrin's lives are changed forever, as is the destiny of the Ring. Thor has no choice to but to embark to find his mother, to leave his wife and child and venture away from his homeland on a perilous quest that will have the very future of the Ring at stake. Before Thor embarks, he unites with Gwendolyn in the greatest wedding in the history of the MacGils, and he is given the honor he has always dreamed of when he is inducted into the Silver and becomes a Knight. Gwendolyn feels a looming danger to the Ring, and furthers her plans to rescue all of her people in the case of a catastrophe. Erec receives news of his father's illness, and is summoned back home, to the Southern Isles; Alistair joins him on the journey, as their wedding plans are put in motion. Reece, despite himself, falls in love with his cousin, and when Tirus' sons find out, they set in motion a great treachery. And Romulus, in the Empire, discovers a new form of magic which may just destroy the Shield for good. With its sophisticated world-building and characterization, A SEA OF SHIELDS is an epic tale of friends and lovers, of rivals and suitors, of knights and dragons, of intrigues and political machinations, of coming of age, of broken hearts, of deception, ambition and betrayal. It is a tale of honor and courage, of fate and destiny, of sorcery. It is a fantasy that brings us into a world we will never forget, and which will appeal to all ages and genders. All 17 books in THE SORCERER'S RING are now available! And Morgan Rice's new fantasy series, KINGS AND SORCERERS is also available, beginning with book #1, RISE OF THE DRAGONS, a free download on Google Play, with over 400 five star reviews! "A spirited fantasy .... Only the beginning of what promises to be an epic young adult series." --Midwest Book Review (regarding *A Quest of Heroes*) "THE SORCERER'S RING has all the ingredients for an instant success: plots, counterplots, mystery, valiant knights, and blossoming relationships replete with broken hearts, deception and betrayal. It will keep you entertained for hours, and will satisfy all ages. Recommended for

the permanent library of all fantasy readers." --Books and Movie Reviews, Roberto Mattos

**The Godling Chronicles The Sword of Truth** Gmta Publishing Darkness comes as a new power rises in Angrääl. The Dark Knight has betrayed the Gods and stolen The Sword of Truth, trapping them in heaven. With the power of the Sword he can reshape the world and bring death to all who oppose him. Only one thing stands between the darkness and the light. Gewey Stedding. Only he has the power to stand against the oncoming storm. Only he can mend the world. But only if he can discover his power....

**Adventures of the Scarlet Pimpernel A King's Bargain** Jdl Rosell Name of the Wind meets Witcher!The legend of Tal Harrenfel is sung across the Westreach-and with each telling, the tales grow taller. But he's never claimed to be more than a man...When Tal receives a mysterious visitor, he becomes embroiled in the plots of monarchs and an ancient war with a fabled sorcerer...Can Tal live up to his legend?

**Blades of the Old Empire The Majat Code, Book I** Duncan Baird Publishers Kara is a mercenary - a Diamond warrior, the best of the best, and a member of the notorious Majat Guild. When her tenure as protector to Prince Kythar comes to an end, custom dictates he accompany her back to her Guild to negotiate her continued protection. But when they arrive they discover that the Prince's sworn enemy, the Kaddim, have already paid the Guild to engage her services - to capture and hand over Kythar, himself. A warrior brought up to respect both duty and honour, what happens when her sworn duty proves dishonourable?

**The Four-Part Key The Jade Egg** A dark sorcerer with a deadly plan attacks Gavin's adopted city. The Chain Breaker Series continues.After capturing the sorcerer called the Apostle, Gavin decided to remain in the city of Yoran where he's become comfortable. Work that had been plentiful has dried up and comfort becomes complacency. While new friends help to find jobs, they're not the kind of jobs an assassin trained to be the Chain Breaker should take. He's trained to kill, not track down relics in a city that long ago banished magic.When pushed to save a young boy, Gavin finds himself dealing with much more than he bargained for. A sorcerer known as the Mistress of Vines has come to Yoran. In order to stop her, he must come to understand a part of himself he was trained to ignore. It will take an assassin without equal to stop the Mistress of Vines.Only this time, the Chain Breaker might not be enough.

**Fae Spell Yew Queen Book Three** Independently Published A dragon. A twisted curse. And a finale to rival the glory of chocolate croissants. I used to think burned scones and bad hair made for a rough day. When a dragon crawls out of a hole in Main Street, I realize it's time to rework that definition. I broke the Mage Duke's curse, but the dark spell hasn't disappeared. Instead, the casting morphed into a legless dragon thing that wants to eat me. Nailed it. And to top off this crap sandwich, the town's local reporter has decided to rouse a mob against me. I have a lot of witch work to do, friends. Send doughnuts. Perfect for readers who love fae, vampires, enemies-to-lovers romance, action, unique magic, and dragons. Get the final book in the YEW QUEEN series today!

**Curse of the Fae Queen** A Huntress of Faeries. Five cursed Fae Princes. An evil that will destroy the world.When Eighteen-year-old Neara saves a villager from the clutches of a deadly faerie, the Fae Queen sends warriors to abduct her dying father in revenge. To gain his freedom, Neara must venture into the Shadowlands and obtain three enchanted objects under the supervision of the bestial Prince Drayce.As Neara and Prince Drayce grow closer, she discovers the Queen's scheme to release an ancient evil and enslave the mortal world. To thwart these plans, she must break the curses of five Fae Princes, but the cost of doing so is her Father's life. Torn between saving the human realm and saving her father, Neara must navigate this treacherous world and choose between love, liberty and power. Curse of the Fae Queen is a reverse harem fantasy adventure for fans of A Court of Thrones and Roses and A Song of Ice and Fire!

**Memories of Prophecies** The memories of the past may be forgotten, but prophecies linger. Cinder Shade and his fellow cadets have survived a brutal mission in the vast wilds of the Dagger Mountains. Laying to rest many of their brother warriors, they return to the Third Directorate, battered, bruised, and weary of soul. But the world turns, and new challenges press. Cinder must set aside his grief, especially when granted a task by Anya Aruyen, the elven princess with whom he shares an inexplicable bond. She urges him to further master his skills as a warrior and become worthy of fighting at her side. Others have also taken note of Cinder. His name is spoken in the high halls of elven palaces. The empress watches him, wondering at his unmatched abilities. So, too, do the dwarves. They fear Cinder, worrying that he is the embodiment of their darkest prophecies. And in the distant north, shadows gather. They whisper of their fallen god, Shet, dead three thousand years now. Whispering of his rebirth. But when the prophecies speak conflicting portents and none can decipher the truth, what path can even a consummate warrior take?

**The Ranger's Path The King's Ranger Book 2 Enchanting the Dragon Lord Kingdoms of Lore Book Three** An enemy princess. A cursed prince. A kiss of flame. When artifact-hunting princess Brielle discovers a rune stone, she unwittingly calls forth a wild dragon bent on destruction. She's ready to slay the beast up until the moment he shifts into a gorgeous man with tortured eyes. Dorin has no idea what he did wrong, but there is no doubt he is cursed. For the last month every morning he wakes covered in blood with no memory of the night. He fears the worst... And now he's trapped. Brielle has until dawn to get Dorin out of her father's castle, or heads will roll. Can she outsmart her father's assassins and save the cursed prince? Or will their forbidden love burn them both to the ground?

**Lord of Winter** Fae law is clear--Never use magic in the mortal realm. Except that's what I do for a living, and for paying off my student debt. I just couldn't leave it on Aunt Miriam's tired, battered shoulders, not to mention that love spells pay well. And it all worked out just fine--until it didn't, and the Lord of Winter tracked me down. Lysander Nightfrost is a ruthless fae king enforcing millennia old law. I should run for the hills when he appears, but my feet keep rooted in the ground. I can't stop staring at his sharp warrior features, his hair like liquid gold, his ice-blue eyes sending chills all through me. He's here to punish me. But when he learns who I really am, the tides turn. I am what the fire king Xerxes has been searching for since the day my father died, which makes me a powerful weapon in Lysander's hands. One of the ways he can use me is trade me over in exchange for something he wants from Xerxes. I'm trapped, stripped of choices, but not of my will. If I go down, I'll take Lysander's ice-cold heart with me. It's a tough game, but I will either melt it, or drown it at the bottom of the ocean.

**Stolen by the Shadow King The Winter Sacrifice** Never kiss a Fae the first time you meet... you'll always end up getting burned. I'm so stupid. I shouldn't have accepted their job offer. But the money, the excitement...the glamour was just too tempting to pass up. Even stupider, when I arrive for work, I lock eyes-and lips-with the most arrogant, but delicious guy I've ever seen, and an unbelievable truth is revealed... My so-called employers are murderous, dark Fae from a parallel realm, and the whole elaborate offer is a damn lie. Oh, and that sexy guy I made out with? He's the Heir to the Winter Throne. And somehow, he's my fated mate. He's hot as hell, but I need to run... immediately. But when I try, a dangerous secret about myself is exposed, sending the Fae courts into chaos and seeking war with the human world... And now the prince is hot on my tail... in more ways than one. The insatiable heat

*drawing us together is only tempered by the hate that smolders between us. Forced together to survive, I have no choice but to trust him-or risk letting their cruel war shatter all I've ever known... **Earth Lost Earthrise** Createspace Independent Publishing Platform Earth burns. We call them the scum. They came from deep space. Creatures of claws and endless malice, they ravage the world. As the war flares, as cities crumble, Private Marco Emery and his platoon blast into space. They won one battle on Earth. Their next battle must be fought in the darkness. The scum will not rest until the last human is dead. Marco and his friends must defeat them. They must win. Or Earth will fall.*