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**KEY=RESIDENT - SIMPSON MICAELA**

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### Resident Evil: The Umbrella Conspiracy

Titan Books (US, CA) **Raccoon City: a remote mountain community suddenly besieged by a rash of grisly murders. At the epicenter, a dark secluded mansion belonging to the mysterious Umbrella Corporation. Deployed to investigate the strange goings-on is the Special Tactics and Rescue Squad (S.T.A.R.S.) but what unfolds as the team penetrate the mansion's long-locked doors is terror beyond their worst nightmares.**

### The Umbrella Conspiracy

Simon and Schuster **When a remote mountain community is suddenly beset by a rash of grisly murders, the Special Tactics and Rescue Squad--a paramilitary unit--is dispatched to investigate**

### Resident Evil: The Umbrella Conspiracy

Titan Books (US, CA) **Raccoon City: a remote mountain community suddenly besieged by a rash of grisly murders. At the epicenter, a dark secluded mansion belonging to the mysterious Umbrella Corporation. Deployed to investigate the strange goings-on is the Special Tactics and Rescue Squad (S.T.A.R.S.) but what unfolds as the team penetrate the mansion's long-locked doors is terror beyond their worst nightmares.**

### Caliban Cove

Simon and Schuster **Attempting to warn the world about a biological weapon conspiracy, the surviving members of the S.T.A.R.S. team are declared outlaws and must stop an Umbrella effort to infect them with a DNA-altering virus. Original.**

### Resident Evil: Nemesis

Titan Books (US, CA) **Zombies, mutant animals, bioengineered weapons and surgically enhanced monsters: after all she's been through, Jill Valentine is ready to leave Raccoon City for ever. But the Umbrella Corporation isn't finished with Raccoon City. Under cover of night, mercenary teams have entered the city, along with something else - a lethal creature code-named Nemesis. Nemesis is on the hunt, and Jill is its prey.**

## Resident Evil: Underworld

Titan Books (US, CA) **Beneath the deserts of the American Southwest, one of the Umbrella Corporation's most elaborate facilities is about to go online. Somewhere inside may also be the key to stopping Umbrella once and for all... can Leon Kennedy, Claire Redfield, Rebecca Chambers, and their friends can get past a strike team of corrupt S.T.A.R.S., and survive the genetically engineered horrors awaiting them?**

## Underworld

Simon and Schuster **Leon Kennedy, Claire Redfield, Rebecca Chambers, and their companions take on the awesome power of Umbrella, the mysterious megacorporation that is creating terrifying biological weapons, as they set out to find the key to stopping Umbrella forever. Original.**

## City of the Dead

Titan Books **BRING ON THE NIGHT** Leon Kennedy, a rookie cop on a new assignment, and Claire Redfield, sister of the still-missing S.T.A.R.S. member Chris, arrive at Raccoon City to discover a necropolis. A botched attempt by the Umbrella Corporation to retrieve a devastating mutagenic weapon has resulted in a horrifying viral outbreak, transforming the city's population into the living dead. And all of them are hungry. **AN ORIGINAL NOVEL BASED ON THE BESTSELLING RESIDENT EVIL VIDEOGAME SERIES**

## City of the Dead

Simon and Schuster **Rookie police officer Leon Kennedy joins forces with Claire Redfield, a young woman determined to find her missing older brother, as they venture into a Raccoon City that has become the scene of a botched experiment that has transformed every inhabitant of the city into one of the living dead. Original.**

## Resident Evil: Zero Hour

Titan Books (US, CA) **Sent to investigate a series of grisly murders in Raccoon City, S.T.A.R.S Bravo Team scrambles into action. Following a helicopter crash, the team stumble across a gruesome sight: an overturned military transport truck riddled with corpses - and that's only the beginning of their nightmare. As evil grows around them, rookie member Rebecca Chambers wonders what she's gotten herself into.**

## Code: Veronica

Titan Books **Everything they feared... and more** Claire Redfield's desperate search for her missing brother leads her to a remote island, where a mad genius has unleashed every grotesque creature at his disposal to stop her from interfering with his horrific agenda. Catapulted to the bottom of the world, Claire is at last reunited with the man she came to find. Chris Redfield has been fighting a one-man war against Umbrella's most terrifying creations... and is now on a collision course with the man who betrayed the S.T.A.R.S. in Raccoon City. A man who should be dead.

## Resident Evil: Extinction

Simon and Schuster **Following the events of Resident Evil: Apocalypse, the beautiful, dangerous, enigmatic Alice returns, and this time she and her fellow survivor Carlos Olivera are running with a pack of humans led by a new ally, Claire Redfield. Together they are cutting through the wastelands of the United States on a long trek to Alaska. Hunted by the minions of the scheming Dr. Isaacs, Alice has zombies hungry for her flesh and the Umbrella Corporation's monstrous lab rats hungry for her blood...while Alice herself hungers only for revenge.**

## Time Cop

Berkley When a corrupt senator breaks the rule against time travel, the Time Enforcement Commission sends Max Walker after him, but Max must resist the temptation to save his wife, who was murdered ten years ago

## Resident Evil: Retribution - The Official Movie Novelization

Titan Books **EVIL GOES GLOBAL** Just as she finds a safe haven, free from the Undead, Alice is kidnapped by her former employers—the Umbrella Corporation. Regaining consciousness, she finds herself trapped in the most terrifying scenario imaginable. **RESIDENT EVIL: RETRIBUTION THE OFFICIAL MOVIE NOVELIZATION** The T-virus continues to ravage the Earth, transforming the world's population into legions of flesh-eating monsters. Reunited with friends and foes alike—Rain Ocampo, Carlos Olivera, Jill Valentine, Ada Wong, Leon Kennedy, and even Albert Wesker—she must fight her way back to reality in order to survive. The countdown has begun, and the fate of the human race rests on her shoulders. My name is Alice. And this is my story... the story of how I died.

## Nemesis

Simon and Schuster Hoping to hide evidence of their insidious genetic experiments, Umbrella Corporation unleashes mercenary teams and an updated version of its Tyrant-class killing machines, a lethal creature code-named Nemesis, on Raccoon City, and only Jill Valentine stands in the path of ultimate destruction, in a fifth novel based on the action-packed video game. Original.

## Virus

Tor Books Somewhere in the South Pacific, a fierce typhoon strikes and American tug and its desperate crew. Barely surviving the storm, the crew comes upon the Volkov, a high-tech Russian research vessel that appears to be strangely deserted. Exploring the abandoned vessel, they find all of the Russian crew dead or missing. The Volkov is ripe for salvage, a tempting prospect, if they can claim it before any of the Russians return. But more than a potential fortune is at stake, for the ship is not as empty as it seems. There is something aboard the Volkov. Something far from human....

## Resident Evil

## The Darkside Chronicles

**Resident Evil: The Darkside Chronicles** focuses on the story of Leon Kennedy four years after the t-virus outbreak in Raccoon City . Jack Krauser , an American Special Forces operative, accompanies Kennedy into a South American village to search for Javier Hidalgo , a former drug lord with ties to the Umbrella Corporation . They quickly discover the village has suffered a viral outbreak and is overrun with zombies and mutant bio-organic weapons ( BOWs). The duo fights past the creatures and finds Javier's daughter, Manuela , who agrees to guide them through the jungle. Manuela reveals her father treated her with the Veronica virus to cure a terminal illness. The group arrives at Javier's mansion and battle waves of Javier's experimental BOWs. They encounter Hilda , Manuela's mother, who transforms into a ravenous monster after succumbing to the Veronica virus. Kennedy dispatches Hilda, but Krauser severely injures his arm during the battle. Javier attempts to overpower Kennedy and Krauser by merging with a massive BOW called V-Complex. Manuela, in turn, uses the powers of Veronica virus to aid Kennedy and Krauser in defeating Javier. The three escape the compound with a helicopter ...

## Uncharted: The Official Movie Novelization

[Titan Books \(US, CA\)](#) The official novelization of the hotly anticipated Uncharted, the new movie featuring Tom Holland and Mark Wahlberg adapting the bestselling video game series. **FORTUNE FAVORS THE BOLD** Nathan Drake has always been obsessed with treasure, and with the places out there that you can't find on any map. They aren't gone, just lost. When Victor "Sully" Sullivan approaches Nate with a clue that could lead them to "the greatest treasure never found," the two embark on an epic adventure that spans the globe. Together, they must track down the missing fortune...and possibly find Nate's long-lost brother along the way. Uncharted: The Official Movie Novelization tells the origin story of Nathan Drake, inspired by the best-selling video game series UNCHARTED.

## Resident Evil 7: Biohazard Document File

[Dark Horse Comics](#) An in-depth, 152-page art book that ventures into the challenges recorded throughout the production of the critically acclaimed, fan-adored Resident Evil 7: Biohazard! Relive the terror of Resident Evil 7: Biohazard, the expertly crafted first-person survival horror game that altered the paradigm of Resident Evil titles. This art book includes undisclosed concept art and CG visuals closely arranged and coupled with detailed passages of the development team's progress on the game. Explore interviews, photo albums, a storyboard collection of in-game event scenes from opening to ending, and more in this succinctly packed chronicle of Resident Evil 7's development. Dark Horse Books and Capcom present Resident Evil 7: Biohazard Document Files, a perfect companion for fans of Resident Evil, and fully translated to English for the first time!

## Resident Evil 1

### The Haunted Mansion

On July 24, 1998, a series of bizarre murders occur on the outskirts of the Midwestern town of Raccoon City . The Raccoon City Police Department's Special Tactics And Rescue Service (STARS) are assigned to investigate. After contact with Bravo Team is lost, Alpha Team is sent to investigate their disappearance. Alpha Team locates Bravo Team's crashed helicopter and land at the site, where they are attacked by a pack of monstrous dogs, killing one of the team. After Alpha Team 's helicopter pilot, Brad Vickers , panics and takes off alone, the remaining members (Chris Redfield, Jill Valentine, Albert Wesker and Barry Burton) seek refuge in an abandoned mansion ( Spencer Mansion ), where they split up...

## Pre-Incident Indicators of Terrorist Incidents

### The Identification of Behavioral, Geographic and Temporal Patterns of Preparatory Conduct

[DIANE Publishing](#) This is a print on demand edition of a hard to find publication. Explores whether sufficient data exists to examine the temporal and spatial relationships that existed in terrorist group planning, and if so, could patterns of preparatory conduct be identified? About one-half of the terrorists resided, planned, and prepared for terrorism relatively close to their eventual target. The terrorist groups existed for 1,205 days from the first planning meeting to the date of the actual/planned terrorist incident. The planning process for specific acts began 2-3 months prior to the terrorist incident. This study examined selected terrorist groups/incidents in the U.S. from 1980-2002. It provides for the potential to identify patterns of conduct that might lead to intervention prior to the commission of the actual terrorist incidents. Illustrations.

## Game Dev Stories

### Interviews About Game Development and Culture Volumes 1 and 2

CRC Press **Game Dev Stories: Interviews About Game Development and Culture Volumes 1 and 2** are a collection of interviews from renowned author David L. Craddock as he explores all corners of the video game industry. Collected from the author's archives, Game Dev Stories gathers conversations with individuals from all corners of the industry: Who they are, the paths they paved, and their contributions to this multibillion-dollar industry. This text offers viewpoints from well-known individuals like John Romero, Tom Hall, and Matt Householder. From artists and writers to programmers and designers, Game Dev Stories offers amazing insights and understanding to what occurs behind the screens of your favorite games and may help inspire future game developers in pursuing their dreams.

## Resident Evil Archives

### Umbrella's Virus Uncovered

Brady Describes the stories and characters of Resident Evil Zero, Resident Evil, Resident Evil 2, Resident Evil 3, and Resident Evil Code Veronica.

## Genesis

Simon and Schuster **The Hive: a subterranean genetic research facility owned and operated by Umbrella, an immensely powerful corporation with interests in everything from human longevity to biowarfare. With computerized defenses and heavily armed human backup, the Hive is impregnable and invulnerable. Or so Umbrella believes. But something has gone fatally wrong. The Hive has lost containment of its most lethal and horrific creation: a virus that kills and reanimates human life, reducing the entire facility staff of five hundred men and women to mindless creatures with a single driving force -- hunger. And the key to stopping them rests with one young woman who cannot even remember who she is.**

## Resident Evil

Dc Comics Based on the video game of the same name.

## The Summer Man

47North "Amanda Young grew up in Port Isley, a remote seaside community perched on the outermost shores of Washington. She's watched as, each summer, the tight-knit small village braces for the invasion of vacationers seeking refuge from city life. But this year, a new kind of visitor arrives in Port Isley, bringing something most unexpected. Soon after the season begins, a teenage girl's mutilated body is found in a local park. The police declare it a random act of violence, but Amanda's not so sure ... because how can she explain that she had a premonition of the crime just hours before it happened? Or that the neighbors she's known forever inexplicably are beginning to change ... into lustful, violent shadows of themselves? Amanda knows something's not right. And she knows it has something to do with the sinister stranger who's come to town. But can she uncover his dark secret in time to stop him--and in time to save the souls of Port Isley?"--Amazon.com.

## Resident Evil, Vol. 2

### The Marhawa Desire

VIZ Media LLC **The highly virulent C-virus became a global disaster, but where did the outbreak start? In this prequel to the hit Resident Evil 6 game, the terrifying origins are revealed. Professor Wright and his nephew Ricky continue their investigation of the biohazard outbreak at the Marhawa school. Upon entering an underground lab where the incident first occurred, they find evidence of the hooded woman, a prime suspect in bioterrorism events worldwide. As the number of victims grows, the hooded woman finally appears. Her identity may now be known, but the situation takes a grim turn for the worse...**

### Hotter Blood

Jabberwocky Literary Agency, Inc. **In Hotter Blood, sex and horror are coupled to an ecstatic effect. This is the second in the provocative anthology series that defined a genre and spanned a generation. Grant Morrison's Bram Stoker-nominated "The Braille Encyclopedia" spearheads a collection of 24 original stories, with additional contributions from horror stars like Richard Laymon and Nancy Collins, comic book talents Kurt Busiek and John Byrne, and superstar horror director Mick Garris. Explore the dark side of having your lover in "The Tub" with you, find out when "Confession" isn't good for the soul, and feed your hunger for erotic horror with this delectable collection... Cemetery Dance called Hotter Blood "outstanding," Gauntlet labeled it "aggressive and riveting, a virtual Who's Who of modern horror," and to 2AM Magazine, it's "Amazing...highly recommended."**

### Knee-Deep in the Dead

Simon and Schuster **The Gates were there on Phobos when mankind first arrived. Inert, unyielding, impossibly alien constructs, for twenty years they sat lifeless, mute testaments to their long-vanished creators, their secrets hidden. Then one day, they sprang to life... Meet Corporal Flynn Taggart, United States Marine Corps; serial number 888-23-9912. He's the best warrior the twenty-first century has to offer, which is a damn good thing. Because Flynn Taggart is all that's standing between the hell that just dropped in on Mars and an unsuspecting planet Earth...**

### Resident Evil: The Final Chapter (The Official Movie Novelization)

Titan Books **As the only survivor of what was meant to be humanity's final stand against the undead hordes, Alice must return to where the nightmare began — Raccoon City, where the Umbrella Corporation is gathering its forces for a final strike against the only remaining survivors of the apocalypse. In a race against time Alice will join forces with old friends, and an unlikely ally, in an action-packed battle with undead hordes and new mutant monsters.**

### Zero Hour

Simon and Schuster **Sent in to investigate a series of grisly murders in Raccoon City, the members of S.T.A.R.S. Bravo Team, including rookie Rebecca Chambers, come face to face with the nightmarish evil created by the Umbrella Corporation, in a novelization of the best-selling computer game from Capcom. Original.**

### Resident Evil

## Of Zombies and Men

Every passionate gamer knows about the Resident Evil saga. Born in 1996, the series count at least 10 major episodes mainly inspired by the work of George A. Romero. The games take place in the United States infested with zombies. The first episode was so terrifying that it inspired the birth of a new genre: the survival-horror games. As in every Third Editions' book, a video game saga is analyzed and decrypted. More than 200 pages to know everything about Resident Evil the behind-the-scenes development, the gameplay, the story, the universe. Go back to the heart of this great saga, dive into the mysteries of Raccoon City to meet the heroes who fought the evil corporation Umbrella. The figure of the undead never ceases to fascinate.

## Resident Evil, Vol. 1

### The Marhawa Desire

[VIZ Media LLC](#) The highly virulent C-virus became a global disaster, but where did the outbreak start? In this prequel to the hit Resident Evil 6 game, the terrifying origins are revealed. At the prestigious and elite Marhawa High School in Singapore, a female student suffers a horrifying transformation. Called in to investigate, Professor Doug Wright and his nephew Ricky find themselves caught up in a deadly and growing tragedy. As things get rapidly out of hand, Chris Redfield and his team from the Bioterrorism Security Assessment Alliance arrive on the scene, while behind it all a mysterious figure looms.

## Itchy, Tasty

## An Unofficial History of Resident Evil

[Unbound Publishing](#) This is the definitive behind-the-scenes account of Capcom's horror video game series Resident Evil - one of the most popular, innovative and widely influential franchises of all time. Industry expert Alex Aniel spent two years interviewing key former members of Capcom staff, allowing him to tell the inside story of how Resident Evil was envisioned as early as the late 1980s, how its unexpected and unprecedented success saved the company from financial trouble, how the series struggled at the turn of the century and, eventually, how a new generation of creators was born after the release of Resident Evil 4. Itchy, Tasty narrates the development of each Resident Evil game released between 1996 and 2006, interspersed with fascinating commentary from the game creators themselves, offering unique insight into how the series became the world-conquering franchise it is today.

## Guinness World Records 2008

### Gamer's Edition

[Guinness World Records Limited](#) Lists records, superlatives, and unusual facts about computer and video games, and includes interviews with champion gamers, tips on play, and profiles of the best-selling games.

## Avatar Book One

### Star Trek Deep Space Nine

Simon and Schuster Star Trek's grittiest and most challenging series may have reached its climactic conclusion on the television screen, but all-new adventures on the frontiers of Federation space continue between the covers of Pocket Books. In the aftermath of the Dominion War that brought the Star Trek universe to the brink of ruin, space station Deep Space Nine - the galaxy's nexus of military and scientific intrigue, situated as it is on the wormhole that links two quadrants - once again becomes a flashpoint of impending Armageddon when a surprise attack cripples the station, killing the First Officer and threatening the fragile peace. Colonel Kira and the surviving crew of DS9 - along with four controversial new officers - are all that stand against the outbreak of a new conflict and a doom foretold by the Prophets to coincide with the birth of Captain Benjamin Sisko's child. Meanwhile, Captain Jean-Luc Picard and the crew of the USS Enterprise make a startling discovery, one that will determine the course of an entire civilisation and profoundly affect the lives of the crew of Deep Space Nine...

## The Written Dead

### Essays on the Literary Zombie

McFarland From Victor Halperin's *White Zombie* (1932) to George A. Romero's landmark *Night of the Living Dead* (1968) and AMC's hugely successful *The Walking Dead* (2010-), zombie mythology has become an integral part of popular culture. In a reversal of the typical pattern of adaptation, the zombie developed onscreen before appearing in short stories and comic books during the 20th century, and more recently as subjects of more traditional novels. This collection of new essays examines some of the most influential and inventive zombie literature, from the early stories to the most recent narratives, including some told from a zombie perspective.

### The Complete Aliens Omnibus: Volume Four (Music of the Spears, Berserker)

Titan Books (US, CA) **MUSIC OF THE SPEARS** by Yvonne Navarro New York City, 2124, and the streets are swarming with Alien Jelly addicts and homeless people. The powerbrokers look down from their high-rise offices with disgust. One of them—an entertainment mogul—is planning spectacular revenge on a maniac musician. Damon Eddington will shock the world with his latest opus—the *Symphony of Hate*—and the unique sound he seeks for his vision of hatred is the razor-sharp scream of the Alien... **BERSERKER** by S.D. Perry It is called a Berserker team—desperate volunteers recruited by the Company to destroy Alien infestations. Based on the spaceship *Nemesis*, it consists of three brutal ex-cons and the Berserker itself: an armed exoskeleton powered by the brain of what was once a human, an unstoppable killing machine. The *Nemesis* is sent to a space station containing the largest alien hive in history, with nearly a thousand hapless humans cocooned and incubated inside. The mission: to destroy the Aliens while leaving the terminal intact...

## Resident Evil

Boss Fight Books Now a sprawling video game franchise, *Resident Evil* has kept us on the edge of our seats for decades with its tried-and-true brand of jump scares, zombie action, and biological horror. But even decades after its release, we can't stop revisiting the original's thrills, chills, and sometimes unintentional spills. Pop culture writer and horror cinephile Philip J Reed takes dead aim at 1996's *Resident Evil*, the game that named and defined the genre we now call "survival horror." While examining *Resident Evil*'s influences from the worlds of film, literature, and video games alike, Reed's love letter to horror examines how the game's groundbreaking design and its atmospheric fixed-cam cinematography work to thrill and terrify players—and why that terror may even be good for you. Featuring a foreword from Troma Entertainment legend Lloyd Kaufman and new interviews with the game's voice actors and its live-action cast, the book serves as the master of unlocking the behind-the-scenes secrets of *Resident Evil*, and shows how even a game filled with the most laughable dialogue can still scare the pants off of you.

## Shadow of the Tomb Raider - Path of the Apocalypse

Titan Books (US, CA) **The official tie-in novel to the Shadow of the Tomb Raider video game. In a brand-new adventure, Lara Croft must evade the agents of Trinity and discover an ancient secret. When a mysterious stranger offers to help Lara uncover a clue that could give her the upper hand, she embarks on an expedition to a system of caves in Colombia. However, once they learn of Lara's plans, Trinity will stop at nothing to reach the location first. Trinity believes they can turn the tables on Lara, but in the darkness of the underground caverns, there are terrors in the depths that neither Lara nor Trinity anticipated. Game is due to release on 9/14/18 across all major platforms**