
Read Book Sharing File Free Mediafile Book Fundamentals Engineering Biochemical Ollis And Bailey

Getting the books **Sharing File Free Mediafile Book Fundamentals Engineering Biochemical Ollis And Bailey** now is not type of inspiring means. You could not abandoned going gone ebook addition or library or borrowing from your connections to log on them. This is an unquestionably simple means to specifically get lead by on-line. This online proclamation Sharing File Free Mediafile Book Fundamentals Engineering Biochemical Ollis And Bailey can be one of the options to accompany you similar to having supplementary time.

It will not waste your time. acknowledge me, the e-book will categorically express you additional business to read. Just invest little mature to read this on-line revelation **Sharing File Free Mediafile Book Fundamentals Engineering Biochemical Ollis And Bailey** as well as review them wherever you are now.

KEY=BIOCHEMICAL - GARDNER GRIFFITH

Reversing Secrets of Reverse Engineering John Wiley & Sons *Beginning with a basic primer on reverse engineering-including computer internals, operating systems, and assembly language-and then discussing the various applications of reverse engineering, this book provides readers with practical, in-depth techniques for software reverse engineering. The book is broken into two parts, the first deals with security-related reverse engineering and the second explores the more practical aspects of reverse engineering. In addition, the author explains how to reverse engineer a third-party software library to improve interfacing and how to reverse engineer a competitor's software to build a better product. * The first popular book to show how software reverse engineering can help defend against security threats, speed up development, and unlock the secrets of competitive products * Helps developers plug security holes by demonstrating how hackers exploit reverse engineering techniques to crack copy-protection schemes and identify software targets for viruses and other malware * Offers a primer on advanced reverse-engineering, delving into "disassembly"-code-level reverse engineering-and explaining how to decipher assembly language*

The DAM Book Digital Asset Management for Photographers "O'Reilly Media, Inc." *One of the main concerns for digital photographers today is asset management: how to file, find, protect, and re-use their photos. The best solutions can be found in The DAM Book, our bestselling guide to managing digital*

images efficiently and effectively. Anyone who shoots, scans, or stores digital photographs is practicing digital asset management (DAM), but few people do it in a way that makes sense. In this second edition, photographer Peter Krogh -- the leading expert on DAM -- provides new tools and techniques to help professionals, amateurs, and students: Understand the image file lifecycle: from shooting to editing, output, and permanent storage Learn new ways to use metadata and key words to track photo files Create a digital archive and name files clearly Determine a strategy for backing up and validating image data Learn a catalog workflow strategy, using Adobe Bridge, Camera Raw, Adobe Lightroom, Microsoft Expression Media, and Photoshop CS4 together Migrate images from one file format to another, from one storage medium to another, and from film to digital Learn how to copyright images To identify and protect your images in the marketplace, having a solid asset management system is essential. **The DAM Book offers the best approach. System Design Interview - An Insider's Guide** Independently Published The system design interview is considered to be the most complex and most difficult technical job interview by many. Those questions are intimidating, but don't worry. It's just that nobody has taken the time to prepare you systematically. We take the time. We go slow. We draw lots of diagrams and use lots of examples. You'll learn step-by-step, one question at a time. Don't miss out. What's inside? - An insider's take on what interviewers really look for and why. - A 4-step framework for solving any system design interview question. - 16 real system design interview questions with detailed solutions. - 188 diagrams to visually explain how different systems work. **IEEE Standard Test Interface Language (STIL) for Digital Test Vector Data** Standard Test Interface Language (STIL) provides an interface between digital test generation tools and test equipment. A test description language is defined that: (a) facilitates the transfer of digital test vector data from CAE to ATE environments; (b) specifies pattern, format, and timing information sufficient to define the application of digital test vectors to a DUT; and (c) supports the volume of test vector data generated from structured tests. **Crossing the Quality Chasm A New Health System for the 21st Century** National Academies Press Second in a series of publications from the Institute of Medicine's Quality of Health Care in America project Today's health care providers have more research findings and more technology available to them than ever before. Yet recent reports have raised serious doubts about the quality of health care in America. Crossing the Quality Chasm makes an urgent call for fundamental change to close the quality gap. This book recommends a sweeping redesign of the American health care system and provides overarching principles for specific direction for policymakers, health care leaders, clinicians, regulators, purchasers, and others. In this comprehensive volume the committee offers: A set of performance expectations for the 21st century health care system. A set of 10 new rules to guide patient-clinician relationships. A suggested organizing framework to better align the incentives inherent in payment and accountability with improvements in quality. Key steps to promote evidence-based practice and strengthen clinical information systems. Analyzing health care organizations as complex systems, Crossing the Quality Chasm also documents the causes of the quality gap, identifies current practices that impede quality care, and explores how systems approaches can be used to implement change. **Fundamentals of Computer Programming with C# The**

Bulgarian C# Book Faber Publishing The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality

methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733 **Getting Started with JUCE** Packt Publishing Ltd This book is a fast-paced, practical guide full of step-by-step examples which are easy to follow and implement. This book is for programmers with a basic grasp of C++. The examples start at a basic level, making few assumptions beyond fundamental C++ concepts. Those without any experience with C++ should be able to follow and construct the examples, although you may need further support to understand the fundamental concepts. **Building Web Apps with WordPress** "O'Reilly Media, Inc." WordPress is much more than a blogging platform. As this practical guide clearly demonstrates, you can use WordPress to build web apps of any type—not mere content sites, but full-blown apps for specific tasks. If you have PHP experience with a smattering of HTML, CSS, and JavaScript, you'll learn how to use WordPress plugins and themes to develop fast, scalable, and secure web apps, native mobile apps, web services, and even a network of multiple WordPress sites. The authors use examples from their recently released SchoolPress app to explain concepts and techniques throughout the book. All code examples are available on GitHub. Compare WordPress with traditional app development frameworks Use themes for views, and plugins for backend functionality Get suggestions for choosing WordPress plugins—or build your own Manage user accounts and roles, and access user data Build asynchronous behaviors in your app with jQuery Develop native apps for iOS and Android, using wrappers Incorporate PHP libraries, external APIs, and web service plugins Collect payments through ecommerce and membership plugins Use techniques to speed up and scale your WordPress app **Fundamentals of Business (black and White)** (Black & White version) Fundamentals of Business was created for Virginia Tech's MGT 1104 Foundations of Business through a collaboration between the Pamplin College of Business and Virginia Tech Libraries. This book is freely available at: <http://hdl.handle.net/10919/70961> It is licensed with a Creative Commons-NonCommercial ShareAlike 3.0 license. **Oracle PL/SQL Programming** "O'Reilly Media, Inc." The authors have revised and updated this bestseller to include both the Oracle8i and new Oracle9i Internet-savvy database products. **Computer Networking A Top-Down Approach** Addison-Wesley Longman Computer Networking provides a top-down approach to this study by beginning with applications-level protocols and then working down the protocol stack. Focuses on a specific motivating example of a network—the Internet—as well as introducing students to protocols in a more theoretical context. New short "interlude" on "putting it all together" that follows the coverage of application, transport, network, and datalink layers ties together the various components of the Internet architecture and identifying aspects of the architecture that have made the Internet so successful. A new chapter covers wireless and mobile networking, including in-depth coverage of Wi-Fi, Mobile IP and GSM. Also included is expanded coverage on BGP, wireless security and DNS. This book is designed for readers who need to learn the fundamentals of computer networking. It also has extensive material, on the very latest technology, making it of great interest to networking professionals. **Mastering Microsoft Exchange Server 2013** John Wiley & Sons The bestselling guide to Exchange Server, fully updated for the newest version Microsoft Exchange Server 2013 is touted as a solution for lowering the total cost of ownership, whether deployed on-premises or in the cloud. Like the

earlier editions, this comprehensive guide covers every aspect of installing, configuring, and managing this multifaceted collaboration system. It offers Windows systems administrators and consultants a complete tutorial and reference, ideal for anyone installing Exchange Server for the first time or those migrating from an earlier Exchange Server version. Microsoft Exchange Server 2013 is a messaging system that allows for access to e-mail, voicemail, and calendars from a variety of devices and any location, making it ideal for the enterprise. With more than 21,000 copies of earlier editions sold, this comprehensive guide offers systems administrators and consultants both a tutorial and a reference guide for installing and managing Exchange Server 2013. A team of Microsoft Certified Masters walks you step by step through planning and design, installation, administration and management, maintenance, and more. Mastering Microsoft Exchange Server 2013 is the complete reference for planning, installing, and maintaining the most popular e-mail server product available. **Data Pipelines with Apache Airflow** Simon and Schuster "An Airflow bible. Useful for all kinds of users, from novice to expert." - Rambabu Posa, Sai Aashika Consultancy Data Pipelines with Apache Airflow teaches you how to build and maintain effective data pipelines. A successful pipeline moves data efficiently, minimizing pauses and blockages between tasks, keeping every process along the way operational. Apache Airflow provides a single customizable environment for building and managing data pipelines, eliminating the need for a hodgepodge collection of tools, snowflake code, and homegrown processes. Using real-world scenarios and examples, Data Pipelines with Apache Airflow teaches you how to simplify and automate data pipelines, reduce operational overhead, and smoothly integrate all the technologies in your stack. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Data pipelines manage the flow of data from initial collection through consolidation, cleaning, analysis, visualization, and more. Apache Airflow provides a single platform you can use to design, implement, monitor, and maintain your pipelines. Its easy-to-use UI, plug-and-play options, and flexible Python scripting make Airflow perfect for any data management task. About the book Data Pipelines with Apache Airflow teaches you how to build and maintain effective data pipelines. You'll explore the most common usage patterns, including aggregating multiple data sources, connecting to and from data lakes, and cloud deployment. Part reference and part tutorial, this practical guide covers every aspect of the directed acyclic graphs (DAGs) that power Airflow, and how to customize them for your pipeline's needs. What's inside Build, test, and deploy Airflow pipelines as DAGs Automate moving and transforming data Analyze historical datasets using backfilling Develop custom components Set up Airflow in production environments About the reader For DevOps, data engineers, machine learning engineers, and sysadmins with intermediate Python skills. About the author Bas Harens and Julian de Ruiter are data engineers with extensive experience using Airflow to develop pipelines for major companies. Bas is also an Airflow committer. Table of Contents PART 1 - GETTING STARTED 1 Meet Apache Airflow 2 Anatomy of an Airflow DAG 3 Scheduling in Airflow 4 Templating tasks using the Airflow context 5 Defining dependencies between tasks PART 2 - BEYOND THE BASICS 6 Triggering workflows 7 Communicating with external systems 8 Building custom components 9 Testing 10 Running tasks in containers PART 3 - AIRFLOW IN PRACTICE 11 Best

practices 12 Operating Airflow in production 13 Securing Airflow 14 Project: Finding the fastest way to get around NYC PART 4 - IN THE CLOUDS 15 Airflow in the clouds 16 Airflow on AWS 17 Airflow on Azure 18 Airflow in GCP **Enhancing Access to and Sharing of Data Reconciling Risks and Benefits for Data Re-use across Societies Reconciling Risks and Benefits for Data Re-use across Societies** OECD Publishing This report examines the opportunities of enhancing access to and sharing of data (EASD) in the context of the growing importance of artificial intelligence and the Internet of Things. It discusses how EASD can maximise the social and economic value of data re-use and how the related risks and challenges can be addressed. It highlights the trade-offs, complementarities and possible unintended consequences of policy action – and inaction. It also provides examples of EASD approaches and policy initiatives in OECD countries and partner economies. **Avid Media Composer | First Fundamentals of Video Editing** Rowman & Littlefield This book familiarizes users with techniques needed to complete an Avid Media Composer | First project. Each Lesson and exercise will focus on a phase of the editing process, starting with organizing media, assembling a sequence, refining a sequence, creating titles and effects, and outputting your program so that others can view it. **Building REST APIs with Flask Create Python Web Services with MySQL** Apress Develop RESTful web services using the Flask micro-framework and integrate them using MySQL. Use Flask to develop, deploy, and manage REST APIs with easy-to-read and understand Python code. Solve your problem from a choice of libraries. Learn to use MySQL as the web services database for your Flask API using SQLAlchemy ORM. Building REST APIs with Flask provides a primer on Flask, RESTful services, and working with pip to set up your virtual environment. The key differences between NoSQL and SQL are covered, and you are taught how to connect MySQL and Flask using SQLAlchemy. Author Kunal Relan presents best practices for creating REST APIs and guides you in structuring your app and testing REST endpoints. He teaches you how to set up authentication and render HTML using views. You learn how to write unit tests for your REST APIs, and understand mocks, assertions, and integration testing. You will know how to document your REST APIs, deploy your Flask application on all of the major cloud platforms, and debug and monitor your Flask application. What You'll Learn Use MySQL to create Flask REST APIs Test REST endpoints Create CRUD endpoints with Flask and MySQL Deploy Flask on all of the major cloud platforms Monitor your Flask application Who This Book Is For Python developers interested in REST API development using Flask and web developers with basic programming knowledge who want to learn how Python and REST APIs work together. Readers should be familiar with Python (command line, or at least pip) and MySQL. **The Psychology of Everyday Things** Basic Books **Game Engine Architecture** CRC Press Hailed as a "must-have textbook" (CHOICE, January 2010), the first edition of Game Engine Architecture provided readers with a complete guide to the theory and practice of game engine software development. Updating the content to match today's landscape of game engine architecture, this second edition continues to thoroughly cover the major components that make up a typical commercial game engine. New to the Second Edition Information on new topics, including the latest variant of the C++ programming language, C++11, and the architecture of the eighth generation of gaming consoles, the Xbox One and PlayStation 4 New chapter on

audio technology covering the fundamentals of the physics, mathematics, and technology that go into creating an AAA game audio engine Updated sections on multicore programming, pipelined CPU architecture and optimization, localization, pseudovectors and Grassman algebra, dual quaternions, SIMD vector math, memory alignment, and anti-aliasing Insight into the making of Naughty Dog's latest hit, The Last of Us The book presents the theory underlying various subsystems that comprise a commercial game engine as well as the data structures, algorithms, and software interfaces that are typically used to implement them. It primarily focuses on the engine itself, including a host of low-level foundation systems, the rendering engine, the collision system, the physics simulation, character animation, and audio. An in-depth discussion on the "gameplay foundation layer" delves into the game's object model, world editor, event system, and scripting system. The text also touches on some aspects of gameplay programming, including player mechanics, cameras, and AI. An awareness-building tool and a jumping-off point for further learning, Game Engine Architecture, Second Edition gives readers a solid understanding of both the theory and common practices employed within each of the engineering disciplines covered. The book will help readers on their journey through this fascinating and multifaceted field. **Engineering Optimization Theory and Practice** New Age International A Rigorous Mathematical Approach To Identifying A Set Of Design Alternatives And Selecting The Best Candidate From Within That Set, Engineering Optimization Was Developed As A Means Of Helping Engineers To Design Systems That Are Both More Efficient And Less Expensive And To Develop New Ways Of Improving The Performance Of Existing Systems.Thanks To The Breathtaking Growth In Computer Technology That Has Occurred Over The Past Decade, Optimization Techniques Can Now Be Used To Find Creative Solutions To Larger, More Complex Problems Than Ever Before. As A Consequence, Optimization Is Now Viewed As An Indispensable Tool Of The Trade For Engineers Working In Many Different Industries, Especially The Aerospace, Automotive, Chemical, Electrical, And Manufacturing Industries.In Engineering Optimization, Professor Singiresu S. Rao Provides An Application-Oriented Presentation Of The Full Array Of Classical And Newly Developed Optimization Techniques Now Being Used By Engineers In A Wide Range Of Industries. Essential Proofs And Explanations Of The Various Techniques Are Given In A Straightforward, User-Friendly Manner, And Each Method Is Copiously Illustrated With Real-World Examples That Demonstrate How To Maximize Desired Benefits While Minimizing Negative Aspects Of Project Design.Comprehensive, Authoritative, Up-To-Date, Engineering Optimization Provides In-Depth Coverage Of Linear And Nonlinear Programming, Dynamic Programming, Integer Programming, And Stochastic Programming Techniques As Well As Several Breakthrough Methods, Including Genetic Algorithms, Simulated Annealing, And Neural Network-Based And Fuzzy Optimization Techniques.Designed To Function Equally Well As Either A Professional Reference Or A Graduate-Level Text, Engineering Optimization Features Many Solved Problems Taken From Several Engineering Fields, As Well As Review Questions, Important Figures, And Helpful References.Engineering Optimization Is A Valuable Working Resource For Engineers Employed In Practically All Technological Industries. It Is Also A Superior Didactic Tool For Graduate Students Of Mechanical, Civil, Electrical, Chemical And Aerospace Engineering. **Digital Video For**

Dummies John Wiley & Sons So you have a camcorder and visions of being the next Spielberg. But how do you progress from shooting so-so footage to showing your own finished movie? *Digital Video For Dummies, 4th Edition* gives you the know-how and the show-how! Find out how to shoot and edit great movies, using iMovie, Windows Movie Maker, or Adobe Premiere Elements to add the finishing touches like special effects and your own soundtrack. With the latest information and lots of illustrations and screen shots, this friendly guide walks you through: Getting your computer ready to work with digital video (complete with information about FireWire) Choosing a camcorder, including features to look for and features that are useless Digitizing old VHS videotapes to preserve memories Purchasing other movie making gear, including audio and lighting equipment Shooting better video, with tips on lighting, panning, using the zoom, and recording better audio Creating your own sound effects such as footsteps, bones breaking, fire, thunder, insects buzzing, and more Capturing digital video using iMovie, Windows Movie Marker, or Premiere Elements Editing, including understanding timecode, organizing and previewing clips, and assembling clips in Storyboard and Timeline Adding transitions, titles, and special effects Importing and integrating video from phones and digital cameras Using audio rubberbands in iMovie, Premiere Elements, and other editing programs Adding narration, importing and working with CD audio, and adding a music soundtrack Keith Underdahl has extensive professional video production experience developing kiosk and marketing videos for Ages Software. Realizing that you'll want to polish and premiere your movie, he includes information on: More advanced video editing, including animating video clips, improving light and color, compositing video (bluescreen or greenscreen), and more 13 categories of video effects, ranging from blur and sharpen to transform Working with still photos and graphics Sharing your video online using QuickTime (.QT), RealMedia (.RM), or Windows Media Video (.WMV) Making tapes or burning DVDs in 9 steps With a handy cheat sheet of keyboard shortcuts, a chart comparing 10 video editing programs, a glossary, and more, with this guide you'll soon be saying "Lights, camera, action" and producing your own movie attraction. **The Design of Everyday Things Revised and Expanded Edition** Hachette UK Design doesn't have to be complicated, which is why this guide to human-centered design shows that usability is just as important as aesthetics. Even the smartest among us can feel inept as we fail to figure out which light switch or oven burner to turn on, or whether to push, pull, or slide a door. The fault, argues this ingenious -- even liberating -- book, lies not in ourselves, but in product design that ignores the needs of users and the principles of cognitive psychology. The problems range from ambiguous and hidden controls to arbitrary relationships between controls and functions, coupled with a lack of feedback or other assistance and unreasonable demands on memorization. *The Design of Everyday Things* shows that good, usable design is possible. The rules are simple: make things visible, exploit natural relationships that couple function and control, and make intelligent use of constraints. The goal: guide the user effortlessly to the right action on the right control at the right time. *The Design of Everyday Things* is a powerful primer on how -- and why -- some products satisfy customers while others only frustrate them. **Introduction to Information Retrieval** Cambridge University Press Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and

the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book's supporting website to help course instructors prepare their lectures. **The Pragmatic Programmer From Journeyman to Master** Addison-Wesley Professional

What others in the trenches say about *The Pragmatic Programmer*... "The cool thing about this book is that it's great for keeping the programming process fresh. The book helps you to continue to grow and clearly comes from people who have been there." —Kent Beck, author of *Extreme Programming Explained: Embrace Change* "I found this book to be a great mix of solid advice and wonderful analogies!" —Martin Fowler, author of *Refactoring and UML Distilled* "I would buy a copy, read it twice, then tell all my colleagues to run out and grab a copy. This is a book I would never loan because I would worry about it being lost." —Kevin Ruland, Management Science, MSG-Logistics "The wisdom and practical experience of the authors is obvious. The topics presented are relevant and useful.... By far its greatest strength for me has been the outstanding analogies—tracer bullets, broken windows, and the fabulous helicopter-based explanation of the need for orthogonality, especially in a crisis situation. I have little doubt that this book will eventually become an excellent source of useful information for journeymen programmers and expert mentors alike." —John Lakos, author of *Large-Scale C++ Software Design* "This is the sort of book I will buy a dozen copies of when it comes out so I can give it to my clients." —Eric Vought, Software Engineer "Most modern books on software development fail to cover the basics of what makes a great software developer, instead spending their time on syntax or technology where in reality the greatest leverage possible for any software team is in having talented developers who really know their craft well. An excellent book." —Pete McBreen, Independent Consultant "Since reading this book, I have implemented many of the practical suggestions and tips it contains. Across the board, they have saved my company time and money while helping me get my job done quicker! This should be a desktop reference for everyone who works with code for a living." —Jared Richardson, Senior Software Developer, iRenaissance, Inc. "I would like to see this issued to every new employee at my company...." —Chris Cleeland, Senior Software Engineer, Object Computing, Inc. "If I'm putting together a project, it's the authors of this book that I want. . . . And failing that I'd settle for people who've read their book." —Ward Cunningham

Straight from the programming trenches, *The Pragmatic Programmer* cuts through the increasing specialization and technicalities of modern software development to examine the core process—taking a requirement and producing working, maintainable code that delights its users. It covers topics ranging from personal responsibility and career development to architectural techniques for keeping your code flexible and easy to adapt and reuse. Read this book, and you'll learn how to Fight

software rot; Avoid the trap of duplicating knowledge; Write flexible, dynamic, and adaptable code; Avoid programming by coincidence; Bullet-proof your code with contracts, assertions, and exceptions; Capture real requirements; Test ruthlessly and effectively; Delight your users; Build teams of pragmatic programmers; and Make your developments more precise with automation. Written as a series of self-contained sections and filled with entertaining anecdotes, thoughtful examples, and interesting analogies, *The Pragmatic Programmer* illustrates the best practices and major pitfalls of many different aspects of software development. Whether you're a new coder, an experienced programmer, or a manager responsible for software projects, use these lessons daily, and you'll quickly see improvements in personal productivity, accuracy, and job satisfaction. You'll learn skills and develop habits and attitudes that form the foundation for long-term success in your career. You'll become a Pragmatic Programmer. **Day One Data Center Fundamentals Plant Equipment & Maintenance Engineering Handbook** McGraw Hill Professional *The Best On-the-Job Guide to Industrial Plant Equipment and Systems* This practical, one-of-a-kind field manual explains how equipment in industrial facilities operates and covers all aspects of commissioning relevant to engineers and project managers. *Plant Equipment and Maintenance Engineering Handbook* contains a data log of all major industrial and power plant components, describes how they function, and includes rules of thumb for operation. Hundreds of handy reference materials, such as calculations and tables, plus a comprehensive listing of electrical parts with common supplier nomenclature are also included in this time-saving resource. **FEATURES DETAILED COVERAGE OF:** Compressors * Air conditioning * Ash handling * Bearings and lubrication * Boilers * Chemical cleaning and Flushing * Condensers and circulating water systems * Controls * Conveyor systems * Cooling towers * Corrosion Deaerators * Diesel and gas turbines * Electrical * Fans * Fire protection * Fuels and combustion * Piping * Pumps Turbines * Vibration * Water treatment **Antenna Theory Analysis and Design** Wiley *The Latest Resource for the Study of Antenna Theory!* In a discipline that has experienced vast technological changes, this text offers the most recent look at all the necessary topics. Highlights include: * New coverage of microstrip antennas provides information essential to a wide variety of practical designs of rectangular and circular patches, including computer programs. * Applications of Fourier transform (spectral) method to antenna radiation. * Updated material on moment methods, radar cross section, mutual impedances, aperture and horn antennas, compact range designs, and antenna measurements. *A New Emphasis on Design!* Balanis features a tremendous increase in design procedures and equations. This presents a solid solution to the challenge of meeting real-life situations faced by engineers. Computer programs contained in the book-and accompanying software-have been developed to help engineers analyze, design, and visualize the radiation characteristics of antennas. **XSS Attacks Cross-site Scripting Exploits and Defense** Syngress *Web applications have become the most effective and exploited route for system compromise. Cross-site scripting (XSS) is a Web-based attack vector that can be used to steal sensitive information, hijack user sessions, and compromise browser and system integrity. The authors of this book are the undisputed industry-leading authorities on this topic. In these pages and on the companion Web site, you will find bleeding-edge research along with code*

listings and exploits that can not be found anywhere else. **IOS 8 Swift Programming Cookbook Solutions & Examples for IOS Apps** "O'Reilly Media, Inc." Entirely rewritten for Apple's Swift programming language, this updated cookbook helps you overcome the vexing issues you're likely to face when creating apps for iOS devices. You'll find hundreds of new and revised recipes for using the iOS 8 SDK, including techniques for working with Health data and HomeKit accessories, enhancing and animating graphics, storing and protecting data, sending and receiving notifications, and managing files and folders among them. Each recipe includes sample code on GitHub that you can use right away. Use CloudKit APIs to store information in the cloud with ease Create custom keyboards and extensions Access users' health-related information with HealthKit Interact with accessories inside the user's home with HomeKit Create vibrant and lifelike user interfaces with UIKit Dynamics Use the Keychain to protect your app's data Develop location-aware and multitasking-aware apps Work with iOS 8's audio and video APIs Use Event Kit UI to manage calendars, dates, and events Take advantage of the accelerometer and the gyroscope Get working examples for implementing gesture recognizers Retrieve and manipulate contacts and groups from the Address Book Determine a camera's availability and access the Photo Library **Materials Selection in Mechanical Design** Pergamon New materials enable advances in engineering design. This book describes a procedure for material selection in mechanical design, allowing the most suitable materials for a given application to be identified from the full range of materials and section shapes available. A novel approach is adopted not found elsewhere. Materials are introduced through their properties; materials selection charts (a new development) capture the important features of all materials, allowing rapid retrieval of information and application of selection techniques. Merit indices, combined with charts, allow optimisation of the materials selection process. Sources of material property data are reviewed and approaches to their use are given. Material processing and its influence on the design are discussed. The book closes with chapters on aesthetics and industrial design. Case studies are developed as a method of illustrating the procedure and as a way of developing the ideas further. **Punched Cards, Their Applications to Science and Industry Fundamentals of Aerospace Engineering (2nd Edition) An Introductory Course to Aeronautical Engineering** Createspace Independent Publishing Platform The Second Edition of this book includes a revision and an extension of its former version. The book is divided into three parts, namely: Introduction, The Aircraft, and Air Transportation, Airports, and Air Navigation. It also incorporates an appendix with somehow advanced mathematics and computer based exercises. The first part is divided in two chapters in which the student must achieve to understand the basic elements of atmospheric flight (ISA and planetary references) and the technology that apply to the aerospace sector, in particular with a specific comprehension of the elements of an aircraft. The second part focuses on the aircraft and it is divided in five chapters that introduce the student to aircraft aerodynamics (fluid mechanics, airfoils, wings, high-lift devices), aircraft materials and structures, aircraft propulsion, aircraft instruments and systems, and atmospheric flight mechanics (performances and stability and control). The third part is devoted to understand the global air transport system (covering both regulatory and economical frameworks), the airports, and the global air

navigation system (its history, current status, and future development). The theoretical contents are illustrated with figures and complemented with some problems/exercises. The course is complemented by a practical approach. Students should be able to apply theoretical knowledge to solve practical cases using academic (but also industrial) software, such as Python and XFLR5. The course also includes a series of assignments to be completed individually or in groups. These tasks comprise an oral presentation, technical reports, scientific papers, problems, etc. The course is supplemented by scientific and industrial seminars, recommended readings, and a visit to an institution or industry related to the study and of interest to the students. All this documentation is not explicitly in the book but can be accessed online at the book's website www.aerospaceengineering.es. The slides of the course are also available at the book's website: <http://www.aerospaceengineering.es> Fundamentals of Aerospace Engineering is licensed under a Creative Commons Attribution-Share Alike (CC BY-SA) 3.0 License, and it is offered in open access both in "pdf" format. The document can be accessed and downloaded at the book's website. This licensing is aligned with a philosophy of sharing and spreading knowledge. Writing and revising over and over this book has been an exhausting, very time consuming activity. To acknowledge author's effort, a donation platform has been activated at the book's website. **Learning OpenCV 3 Computer Vision in C++ with the OpenCV Library** "O'Reilly Media, Inc." "This book provides a working guide to the C++ Open Source Computer Vision Library (OpenCV) version 3.x and gives a general background on the field of computer vision sufficient to help readers use OpenCV effectively."--Preface. **Pro Tools 101 An Introduction to Pro Tools 11** Cengage Learning Ptr PRO TOOLS 101: AN INTRODUCTION TO PRO TOOLS 11 is the best way to learn Pro Tools--the world's most popular recording and mixing software. As the official training package used in first-level certification courses for Pro Tools operators, PRO TOOLS 101 offers a thorough, systematic introduction to the fundamentals of the software. Fully updated to cover the latest Pro Tools release, version 11, this new edition of PRO TOOLS 101 quickly and effectively brings new users up to speed on the basics, from understanding the Pro Tools file structure and interface to creating a session, recording audio and MIDI, importing media, editing, mixing, and more. The book includes step-by-step projects, with accompanying source files on DVD, that drive home the lessons and help you lay the foundation for becoming a Pro Tools expert. Whether you're learning on your own or pursuing formal Pro Tools certification through an Avid Authorized Training Partner, PRO TOOLS 101: AN INTRODUCTION TO PRO TOOLS 11 is the first step on the road to mastery of Pro Tools 11. **An Introduction to LTE LTE, LTE-Advanced, SAE, VoLTE and 4G Mobile Communications** John Wiley & Sons Following on from the successful first edition (March 2012), this book gives a clear explanation of what LTE does and how it works. The content is expressed at a systems level, offering readers the opportunity to grasp the key factors that make LTE the hot topic amongst vendors and operators across the globe. The book assumes no more than a basic knowledge of mobile telecommunication systems, and the reader is not expected to have any previous knowledge of the complex mathematical operations that underpin LTE. This second edition introduces new material for the current state of the industry, such as the new features of LTE in Releases 11 and 12, notably coordinated multipoint transmission and

proximity services; the main short- and long-term solutions for LTE voice calls, namely circuit switched fallback and the IP multimedia subsystem; and the evolution and current state of the LTE market. It also extends some of the material from the first edition, such as inter-operation with other technologies such as GSM, UMTS, wireless local area networks and cdma2000; additional features of LTE Advanced, notably heterogeneous networks and traffic offloading; data transport in the evolved packet core; coverage and capacity estimation for LTE; and a more rigorous treatment of modulation, demodulation and OFDMA. The author breaks down the system into logical blocks, by initially introducing the architecture of LTE, explaining the techniques used for radio transmission and reception and the overall operation of the system, and concluding with more specialized topics such as LTE voice calls and the later releases of the specifications. This methodical approach enables readers to move on to tackle the specifications and the more advanced texts with confidence.

UNIX and Linux System Administration Handbook Addison-Wesley Professional “As an author, editor, and publisher, I never paid much attention to the competition—except in a few cases. This is one of those cases. The UNIX System Administration Handbook is one of the few books we ever measured ourselves against.” —Tim O’Reilly, founder of O’Reilly Media “This edition is for those whose systems live in the cloud or in virtualized data centers; those whose administrative work largely takes the form of automation and configuration source code; those who collaborate closely with developers, network engineers, compliance officers, and all the other worker bees who inhabit the modern hive.” —Paul Vixie, Internet Hall of Fame-recognized innovator and founder of ISC and Farsight Security “This book is fun and functional as a desktop reference. If you use UNIX and Linux systems, you need this book in your short-reach library. It covers a bit of the systems’ history but doesn’t bloviate. It’s just straight-forward information delivered in a colorful and memorable fashion.” —Jason A. Nunnelley

UNIX® and Linux® System Administration Handbook, Fifth Edition, is today’s definitive guide to installing, configuring, and maintaining any UNIX or Linux system, including systems that supply core Internet and cloud infrastructure. Updated for new distributions and cloud environments, this comprehensive guide covers best practices for every facet of system administration, including storage management, network design and administration, security, web hosting, automation, configuration management, performance analysis, virtualization, DNS, security, and the management of IT service organizations. The authors—world-class, hands-on technologists—offer indispensable new coverage of cloud platforms, the DevOps philosophy, continuous deployment, containerization, monitoring, and many other essential topics. Whatever your role in running systems and networks built on UNIX or Linux, this conversational, well-written guide will improve your efficiency and help solve your knottiest problems.

Media Composer Fundamentals II The Art of Memory Forensics Detecting Malware and Threats in Windows, Linux, and Mac Memory John Wiley & Sons Memory forensics provides cutting edge technology to help investigate digital attacks Memory forensics is the art of analyzing computer memory (RAM) to solve digital crimes. As a follow-up to the best seller Malware Analyst’s Cookbook, experts in the fields of malware, security, and digital forensics bring you a step-by-step guide to memory forensics—now the most sought after skill in the digital forensics and incident response fields. Beginning with

introductory concepts and moving toward the advanced, *The Art of Memory Forensics: Detecting Malware and Threats in Windows, Linux, and Mac Memory* is based on a five day training course that the authors have presented to hundreds of students. It is the only book on the market that focuses exclusively on memory forensics and how to deploy such techniques properly. Discover memory forensics techniques: How volatile memory analysis improves digital investigations Proper investigative steps for detecting stealth malware and advanced threats How to use free, open source tools for conducting thorough memory forensics Ways to acquire memory from suspect systems in a forensically sound manner The next era of malware and security breaches are more sophisticated and targeted, and the volatile memory of a computer is often overlooked or destroyed as part of the incident response process. *The Art of Memory Forensics* explains the latest technological innovations in digital forensics to help bridge this gap. It covers the most popular and recently released versions of Windows, Linux, and Mac, including both the 32 and 64-bit editions. **Improving Web Application Security Threats and Countermeasures** Microsoft Press Gain a solid foundation for designing, building, and configuring security-enhanced, hack-resistant Microsoft® ASP.NET Web applications. This expert guide describes a systematic, task-based approach to security that can be applied to both new and existing applications. It addresses security considerations at the network, host, and application layers for each physical tier—Web server, remote application server, and database server—detailing the security configurations and countermeasures that can help mitigate risks. The information is organized into sections that correspond to both the product life cycle and the roles involved, making it easy for architects, designers, and developers to find the answers they need. All PATTERNS & PRACTICES guides are reviewed and approved by Microsoft engineering teams, consultants, partners, and customers—delivering accurate, real-world information that's been technically validated and tested. **The Structural Engineer's Professional Training Manual** McGraw Hill Professional The Business and Problem-Solving Skills Needed for Success in Your Engineering Career! *The Structural Engineer's Professional Training Manual* offers a solid foundation in the real-world business and problem-solving skills needed in the engineering workplace. Filled with illustrations and practical “punch-list” summaries, this career-building guide provides an introduction to the practice and business of structural and civil engineering, including lots of detailed advice on developing competence and communicating ideas. Comprehensive and easy-to-understand, *The Structural Engineer's Professional Training Manual* features: Recommendations for successfully training engineers who are new to the field Methods for bringing together ideas from a variety of sources to find workable solutions to difficult problems Information on the real-world behaviors of building materials Guidance on licensing, liability, regulations, and employment Techniques for responsibly estimating design time and cost Tips on communicating design ideas effectively Strategies for working successfully as part of a team *Inside This Skills-Building Engineering Resource* • The Dynamics of Training • The World of Professional Engineering • The Business of Structural Engineering • Building Projects • Bridge Projects • Building Your Own Competence • Communicating Your Designs • Engineering Mechanics • Soil Mechanics • Understanding the Behavior of Concrete • Understanding the Behavior of Masonry

Construction • Understanding the Behavior of Structural Steel • Understanding the Behavior of Wood Framing **Punched Card Methods in Scientific Computation**